



Task data sheet

Flight 6
Date 01/09/2024 - AM
Tasks #21, #22, #23, #24

Launch area	Individual launch	Sunrise/Sunset	06:12 / 19:33 loc
Launch period	06:15 - 06:45	Min. ILP → all goals	2km
PZs in force	all active	Next briefing	maybe 2025
Solo flight	not required	QNH	1014

Task	21 PDG Pilot Declared Goal (Rule 15.1)	Task order	in any order
	<ul style="list-style-type: none"> a. Method of declaration b. number of goals permitted c. goals available for declaration d. Minimum and maximum distances between declaration point and declared goal e. minimum distance of goal(s) from any goal set by the director 	<p>in loggergoal #1 (before TO) 1 any coordinate with altitude min. 2km, no maximum</p> <p>min. 1km TO point = declaration point</p>	
Scoring period	ends at 07:30:00	MMA	-
Scoring area	entire contest area	Marker color	-
		Marker drop	-
		Loggermarker	1

Task	22 GBM Gordon Bennett Memorial (Rule 15.8)	Task order	in order
	<ul style="list-style-type: none"> a. Position of goal/target b. Description of scoring area(s) 	<p>62442/3183 - 479ft</p>	
Scoring period	ends at 08:00:00	MMA	see sketch
Scoring area	entire contest area	Marker color	pink
		Marker drop	free
		Loggermarker	-

Task	23 WSD Watership Down (Rule 15.7)	Task order	in order
	<ul style="list-style-type: none"> a. Description of hare balloon b. Location of the launch point of the hare balloon c. Set take-off time of the hare balloon d. Intended flight duration of the hare balloon 	<p>multicolour balloon - see photo nearest 62442/3183 06:45 30min (+/-20min)</p>	
Scoring period	ends at 09:00:00	MMA	R30m
Scoring area	entire contest area	Marker color	red
		Marker drop	free
		Loggermarker	2

Task	24 ANG Angle (Rule 15.19)	Task order	in any order
	<ul style="list-style-type: none"> a. Description of point "A" and "B" b. Set direction c. minimum and maximum distances from "A" to "B" 	<p>A: Loggermarker #3 B: Loggermarker #4 280° min. 3km - max. 4km</p>	
Scoring period	ends at 09:00:00	MMA	-
Scoring area	entire contest area	Marker color	-
		Marker drop	-
		Loggermarker	3,4